

Touchdown Titans

Race: Human

Head Coach: gaz1858

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Smasha	Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Multiple Block					10	1	25	180 000
2	Alador	Thrower	6	3	3	8	Sure Hands, Pass, Block, Strong Arm		11	2		1	1	24	120 000
3	Fhoar	Blitzer	7	3	3	8	Block, Guard, Mighty Blow			5		5		25	130 000
4	Morcambrasie	Blitzer	7	3	3	8	Block, Guard, Mighty Blow			6		1	1	25	130 000
5	Destined to die	Blitzer	7	3	3	8	Block								90 000
6	Scobeth	Blitzer	7	3	3	8	Block, Guard			3		2		13	110 000
7	Bodybag	Lineman	6	3	3	8	Block			1		1	1	10	70 000
8	Victim	Lineman	6	3	3	8	Guard					2	2	14	80 000
9	Mash	Lineman	6	3	3	8									50 000
10	10	Lineman	6	3	3	8		MNG				2		4	50 000
11	Fodder	Lineman	6	3	3	8									50 000
12	Used to be the waterboy	Lineman	6	3	3	8	Block					1	2	12	70 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 11 17 0 25 8 152 1 080 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 2 x 10 000 = 20 000
 Cheerleaders: 2 x 10 000 = 20 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 320 000
Team Value (incl MNGs value): 1 460 000
Induced Value: 0
Match Value (TV for match): 1 410 000

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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